

Re:Vision

Renewing Subversion's Vision

C. Michael Pilato
CollabNet, Inc.



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About C. Michael Pilato (cmpilato)

- Senior CollabNet developer
- Core Subversion developer (9+ years)
- Co-author of *Version Control With Subversion*
- Proud husband and father



(Yes, I *will* make any excuse
To show photos of my family.)



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Player Evaluation / Skills Assessment

- Mind/market share ★★★★★
- Reliability ★★★★★
- Scalability ★★★★★
- Platform support / APIs ★★★★★
- Simplicity ★★★★★
- Complex process support ★★★★★
- Performance ★★★★★



Communication / Teamwork

- Developer ⇔ Developer
 - March vision summit in NYC
 - Continued shared roadmap planning and execution
- User ⇔ Developer
 - Via organizations that offer Subversion support
 - Focused research in advance of March summit
- Developer ⇔ User
 - (Needs some work to unify sources of information)



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Clear Goals (Vision)

- Vision is essential for efficiency!
- Maintain – and improve! – what's great:
 - Stay relevant through innovation and releases
 - Make power usage and trouble recovery easy, too
 - Reward extra administration investment with additional value
 - Make data transformation reliable, too

Clear Goals (Vision)

“Subversion exists to be universally **recognized** and **adopted** as an **open-source, centralized** version control system characterized by its **reliability** as a safe haven for valuable data; the **simplicity** of its model and usage; and its ability to support the needs of a wide variety of users and projects, from individuals to **large-scale enterprise operations.**”



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Effort

- Without effort, vision is useless
- Roadmap plots the course...
- ...and devs will do what we can...
- ...but what can you do to help?



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Questions?



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Resources

- Apache Subversion
 - <http://subversion.apache.org>
- CollabNet
 - <http://www.collab.net>
- Art of Adam Betts (slide design)
 - <http://www.artofadambetts.com>
- FIFA
 - <http://www.fifa.com>